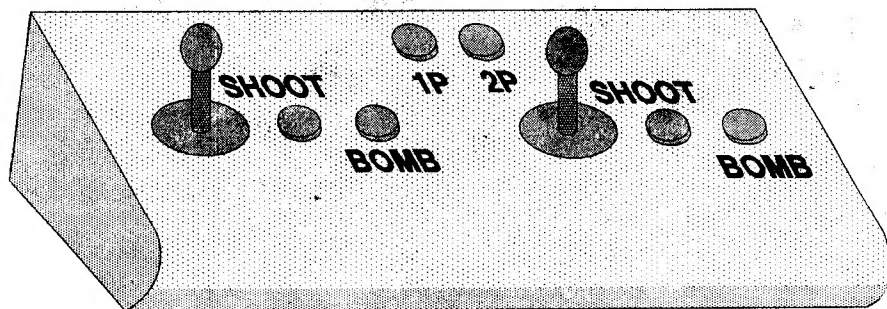


COBRA-COMMAND



PIN ASSIGNMENT

COLOR	PARTS SIDE	PIN	SOLDER SIDE	COLOR
BLACK	GROUND	1/A	GROUND	BLACK
BLACK	GROUND	2/B	GROUND	BLACK
RED	+5V	3/C	+5V	RED
RED	+5V	4/D	+5V	RED
	(NOT USED)	5/E	(NOT USED)	
ORANGE	+12V	6/F	+12V	ORANGE
	POST	7/H	POST	
WHITE/BROWN	COIN COUNTER (1)	8/J	(2) COIN COUNTER	
	(NOT USED)	9/K	(NOT USED)	
GRAY/GREEN	SPEAKER (+)	10/L	(-) SPEAKER	BLACK
	(NOT USED)	11/M	(NOT USED)	
WHITE/RED	VIDEO RED	12/N	VIDEO GREEN	WHITE/GREEN
WHITE/BLUE	VIDEO BLUE	13/P	VIDEO SYNC	WHITE/YELLOW
BLACK	VIDEO GND	14/R	SERVICE SWITCH	
	TEST SWITCH	15/S	TILT SWITCH	
GRAY	COIN 1	16/T	COIN 2	
YELLOW/BROWN	START (1P)	17/U	(2P) START	YELLOW/GREEN
YELLOW/WHITE	UP (1P) <i>Purple</i>	18/V	(2P) UP	PINK/WHITE
YELLOW/BLACK	DOWN (1P) <i>Blue</i>	19/W	(2P) DOWN	PINK/BLACK
YELLOW/RED	LEFT (1P) <i>Green</i>	20/X	(2P) LEFT	PINK/RED
YELLOW/ORANGE	RIGHT (1P) <i>Yellow</i>	21/Y	(2P) RIGHT	PINK/ORANGE
YELLOW/BLUE	SHOOT (1P) <i>Orange</i>	22/Z	(2P) SHOOT	PINK/BLUE
YELLOW/GRAY	BOMB (1P) <i>Red</i>	23/a	(2P) BOMB	PINK/GRAY
	(NOT USED)	24/b	(NOT USED)	
	(NOT USED)	25/c	(NOT USED)	
	(NOT USED)	26/d	(NOT USED)	
	GROUND	27/e	GROUND	
BLACK	GROUND	28/f	GROUND	BLACK

OPTION SWITCH SETTINGS						DIP SW #1			
OPTIONS		1	2	3	4	5	6	7	8
1 COIN	1 CREDIT	OFF	OFF			OFF			
1 COIN	2 CREDITS	ON	OFF			OFF			
2 COINS	1 CREDIT	OFF	ON			OFF			
3 COINS	1 CREDIT	ON	ON			OFF			
1 COIN	1 CREDIT			OFF	OFF	OFF			
1 COIN	2 CREDITS			ON	OFF	OFF			
2 COINS	1 CREDIT			OFF	ON	OFF			
3 COINS	1 CREDIT			ON	ON	OFF			
DEMO SOUND	ON OFF					OFF OFF	OFF ON		
SCREEN TYPE	NORMAL INVERTED					OFF OFF	OFF ON		
GAME TYPE	COCKTAIL UPRIGHT					OFF OFF	OFF ON		
						COIN A	COIN B		

OPTION SWITCH SETTINGS						DIP SW #2			
OPTIONS		1	2	3	4	5	6	7	8
# OF LIVES	3	OFF	OFF					OFF	OFF
	4	ON	OFF					OFF	OFF
	5	OFF	ON					OFF	OFF
	99	ON	ON					OFF	OFF
GAME LEVEL	NORMAL			OFF	OFF			OFF	OFF
	EASY			ON	OFF			OFF	OFF
	HARD			OFF	ON			OFF	OFF
	VERY HARD			OFF	OFF			OFF	OFF
CONTINUE FEATURE	OFF ON				OFF ON			OFF OFF	OFF OFF
EXTRA LIVES	50,000/150,000						OFF	OFF	OFF
	100,000/200,000						ON	OFF	OFF